

Ben Campanaro

visual effects, motion graphics, concept development

310-339-0344

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www.bencampanaro.com

PROFILE

I am a Digital Artist specializing in VFX Compositing and Motion Graphics.

EXPERIENCE

Aug '07 - Present

Digital Artist, Eden FX

On-staff VFX Compositor and Motion Graphics Artist for "Ghost Whisperer" and many other television, feature film, and web-based projects. (see attached)

Mar '05 - Jun '07

Digital Artist / VFX Assistant, Mechnology VFX Studio

Served multiple roles as needed, including Project Manager, Lead Compositor, Title & Optical Designer, Motion Graphics Artist, I/O Manager, Video Editor, and Web Designer for feature film, television, and in-house projects. (see attached)

Jul '05 - Apr '06

Visual Effects Assistant (on-set), "Charmed"

- Helped VFX Supervisor manage nearly 1,000 shots throughout Season 8
- Wrote VFX Breakdowns and attended production meetings
- Provided backup VFX Supervision on-set
- Designed and executed computer screen graphics for live playback

May '06, May '08

Motion Graphics Artist, CLU Music Department

Created animated sequences and title graphics for projection during multiple live concerts by the California Lutheran University Symphony.

Jun '05

Kiosk Designer, "Association of Medical Illustrators 2005 Salon"

Designed and executed a pair of interactive DVD kiosks presenting submissions to the AMI's annual arts competition.

Sep '04 - May '05

Departmental Assistant: Multimedia, California Lutheran University

- Oversaw multiple high end PC and Macintosh computer labs
- Provided class instruction and individual tutoring assistance
- Managed recording and post-production for multiple on-campus events

Apr '04

Co-Producer/Director of Photography/Co-Editor, "Hip Hop Norge"

Partnered with the director for an HDV documentary short that was exhibited at technology demonstrations by JVC, Adobe, and Microsoft.

Jun '96 - Aug '00

Font Production Assistant, Benjamin Graphics

Led scanning and digital manipulation of artwork to produce custom typefaces and logos for clients including Dow Jones and USA Today.

EDUCATION

May '05

Bachelor of Arts Degree in Multimedia, Summa Cum Laude
California Lutheran University, Thousand Oaks, CA

SKILLS

After Effects, Combustion, Mocha/Motor, Boujou, PFTrack, SCRATCH, Photoshop, Premiere, Illustrator, InDesign, Encore DVD, Dreamweaver, Office, and more.
Proficient with both PC and Mac.

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PROJECTS LIST (Abbreviated)

Television

Ghost Whisperer, All episodes from Seasons 3 and 4, CBS

- Primary After Effects compositor on a small team creating all of the show's effects
- Worked closely with the Associate Producer to develop various "ghost" effects
- Successfully completed dozens of shots every week on an abbreviated episodic schedule

Lost, 10 blue screen composites in the Season 4 finale

Army Wives, Leg replacements, graphics & burn-ins, and paint work throughout Season 2

Navy NCIS, Blue screens, Cg composites, paint work, and 2d animation from 4 episodes

Pushing Daisies, Blue screen and split screen composites in 2 episodes

Brothers & Sisters, Motion graphics and burn-ins in 1 episode

Charmed (Multiple episodes from Seasons 7 and 8), WB / CW

- Oversaw 6 artists throughout and managed I/O with Encore Hollywood VFX
- Tasks included Cg integration, 2d animation, split screens, and matte paintings
- Designed motion graphics elements for computer screen interface burn-ins

Without A Trace, Cg composites, paint work, motion graphics, and burn-ins in 2 episodes

Veronica Mars, Green screen and Cg composites in multiple episodes from Seasons 2 and 3

The Fray / "How to Save a Life", Cg compositing, 1 shot

One Tree Hill, Green-screen and Cg composite, 1 shot

The 2006 NBA Finals Show Opener, In-house project management and roto, 30 clips

Feature Length

Get Smart (2008), 12 shots removing wires that occluded actors and scenery

Nim's Island, 10 shots including blue screens, wire removals, and paint work

Bonneville, SenArt Films

- Oversaw 6 artists throughout completion of 70 FX shots
- Developed workflow & led compositing to remove crew reflections from actors' sunglasses
- Generated all digital optical effects on SCRATCH and managed all I/O
- Created the main and end titles

The Initiation of Sarah (2006), ABC-Family

- Oversaw 12 artists throughout completion of 168 FX shots in 3 weeks, & managed all I/O
- Developed looks for various magical power effects and trained artists on their creation
- Composited 25 shots, primarily seamless editorial transitions
- Animated the main title

Even Money, Main title animation, compositing assistance for burn-ins and wire removals

National Lampoon's Bag Boy, In-house project management and compositing, 40 shots

You Kill Me, 3d tracking assistance, cg compositing, and paint work

Still Green, Main titles and credits, DI conform assistance, and compositing, 10 shots

The Curse of King Tut's Tomb, 2d animation and compositing, 2 shots